Brian Sheron's Long Island Rail Road May 20, 2023

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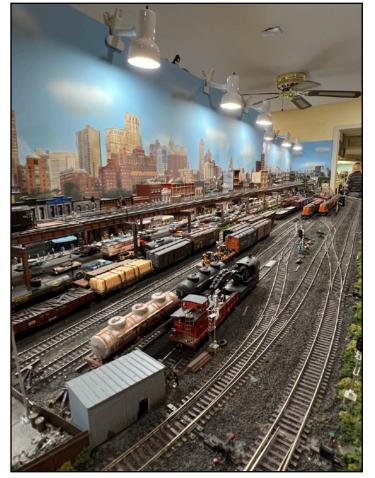
Brian Sheron, MMR, (photo right) models the Long Island Rail Road, Port Jefferson Branch, Atlantic Branch, and the City Terminal Zone, circa 1964. The layout occupies three rooms in his basement, a 13'x19' room, a 12'x12' room, and 10'x20' room, totaling some 310 square feet, all controlled by Digitrax DCC. Brian belongs to an operations group that meets roughly three times a month. Though I am no operator, I've been invited to join a couple times. While I struggled with my assignments, I did get help. Overall, I was blown away with the sheer scope of this extraordinary layout.

It is primarily a double track, folded dog bone arrangement in HO scale. One branch (City Terminal Zone) runs into the 12'x12' room where he models New York City,



complete with Penn Station and an operating overhead El.

Work started on the layout in 1988. The track is Atlas code 83 flextrack. One freight yard is code 70 flextrack. Turnouts are mostly Atlas Customline.





The layout is 100% scenicked and full of detail with over 1900 figures and 800 vehicles. Most streets have



working streetlights. The buildings on the layout have interior lights. There are also a large number of of electro-luminescent signs, contributing to impressive nighttime scenes (photo above).





Some additional scenes from Brian Sheron's layout



